



KUITS - the game

EL-07-4



- This is a game for 2 players.
- One player tries to finish a circuit from the battery to bulb A.
- The other tries to finish a circuit from the battery to bulb B.
- The first person to do this wins the game. (If both bulbs light up at the same time the game is a draw.)
- In each turn, a player can:

EITHER - join two points; — or — (no diagonals)
OR - blow a fuse;  → 

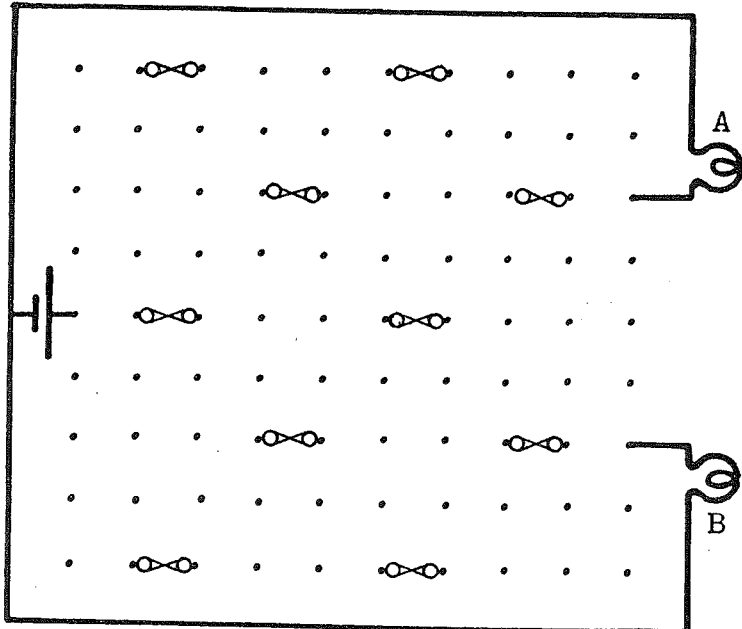
WHO CAN
LIGHT UP THEIR
BULB FIRST?



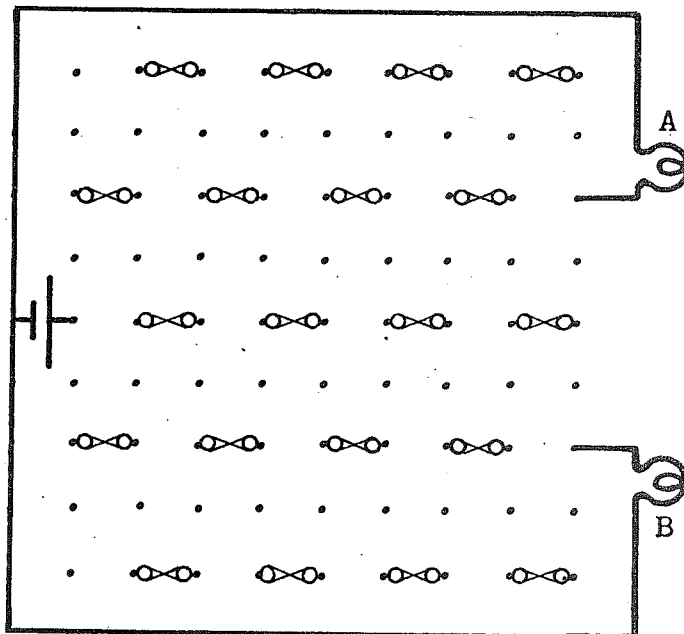
***Note**

- Fuses join two points, so they can be used to help you make your circuit faster. But they are no good once they are blown.
- You can also use part of the circuit made by your opponent to help you connect up your own bulb.

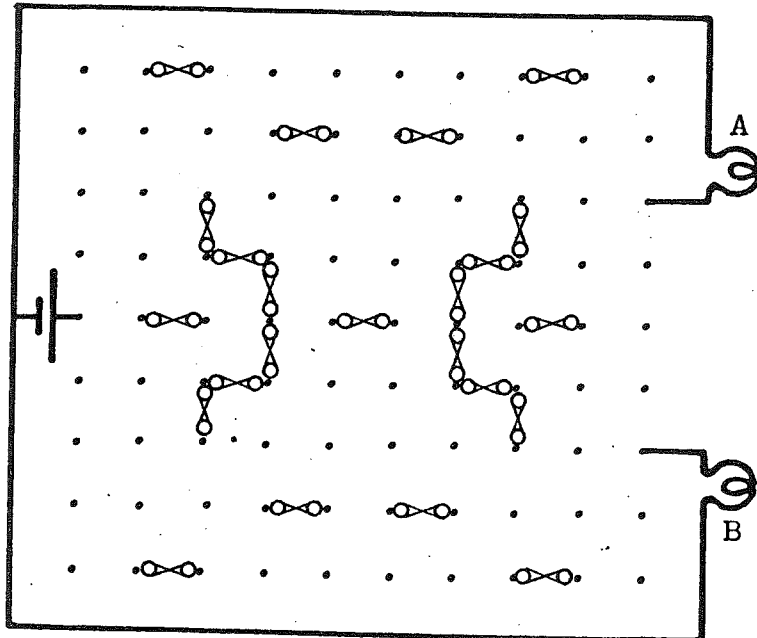
GAME 1



GAME 2



GAME 3



GAME 4

